

# YouDJ Video 15 & 16: Effects



## Objective

Students will manipulate sound by activating various effects within the YOU DJ platform.

### **Key Terms**

Effects: alterations to the sound added when you're DJing.

**Slicer effect:** cuts audio to create ongoing moments of silence.

**Kick effect:** adds a second bass drum sound on top of the music.

**Looper effect:** repeats a section of the music over and over again.

Echo: bounces the sound waves back at varying rates.

**Crush:** Alters the sound to create different types of distortion.

Flanger: Mixes two identical signals to create a unique sound.

#### **Procedures**

- 1. Students will locate the effects button located right next to the loop button below the turntable.
- 2. Students will click and hold the plus (+) button located right above the effects button in order to activate the effect temporarily. The effect stays activated as long as the button is being held down.
- 3. For a more sustained effect, students will press the effects button which is labeled by the name of the effect currently being used. (i.e. Slicer)
- 4. In order to vary the settings of each effect, students will click and drag the plus (+) button in any direction to begin altering the sound and settings.
- 5. Students will change the type of effect being used by clicking on the down arrow located to the right of the effects button. This brings up a window with the six free effects that are available. These effects include: Slicer, Kick, Looper, Echo, Crush and Flanger.
- 6. Through practice and repetition, students will begin to gain an understanding of how each effect alters the quality of the sound when activated.

## Extension

1. Students can learn more about effects by searching videos and articles related to DJ effects. Search terms can include: Top 5 DJ Effects, DJ Effects Explained, Beginners Guide to DJ Effects, etc.

#### Assessment

When possible, students can film a short video of their screen to demonstrate an understanding of how to manipulate sound by adding various effects in their remix.

## **National Core Arts Standards**

MU:Cr3.2.T.la - Share compositions and improvisations that demonstrate an accomplished level of musical and technological craftsmanship as well as the use of digital and/or analog tools and resources in developing and organizing musical ideas 'Standard: MU:Cr1.1 .T.la